IIR Filter Designing Using Butterworth Approximation

1 What is Butterworth Approximation?

- Butterworth lowpas filter (LPF) was proposed by Butterworth in 1930 in his paper titled: On the Theory of Filter Amplifiers (Link: https://www.changpuak.ch/electronics/ downloads/On_the_Theory_of_Filter_Amplifiers.pdf).
- 2. He proposed that, any filter with its frequency response $H(\Omega)$ that satisfies the equation

$$|H(\Omega)|^2 = \frac{1}{1 + \left(\frac{\Omega}{\Omega_c}\right)^{2N}} \tag{1}$$

is a low pass filter with order N and cutoff frequency Ω_c .

3. The Laplace transform H(s) follows the equation,

$$H(s)H(-s) = \frac{1}{1 + \left(\frac{s}{j\Omega_c}\right)^{2N}}$$
(2)

4. The roots of (2) are given by,

$$s_k = \Omega_c e^{j\frac{\pi}{2}\frac{2k+1+N}{N}} \tag{3}$$

where, $k = \{0, 1, 2, \dots, 2N - 1\}.$

- 5. We consider the roots that lie in the left hand side of the $j\Omega$ axis which are obtained by varying k from 0 to N 1.
- 6. Therefore, the Butterworth low pass filter is given as,

$$H(s) = \frac{1}{\prod_{k=0}^{N-1} (s - s_k)}$$
(4)

where, s_k is given by (3).

2 Bilinear Transform

The Butterworth approximation for analog filters can be used for construction digital IIR filters using Bilinear transform. The Bilinear transform establishes a relationship between s (Laplace) and z (Z transform). The mapping, given by *Bilinear Transform*, is given by the equation

$$s = \frac{2}{T} \left(\frac{1 - z^{-1}}{1 + z^{-1}} \right) \tag{5}$$

Where, T is the sampling duration. Due to this transformation, a non-linear mapping from Ω to ω is obtained, defined by,

 $\Omega = \frac{2}{T} \tan\left(\frac{\omega}{2}\right) \tag{6}$

Or,

$$\omega = 2\tan^{-1}\left(\frac{\Omega T}{2}\right) \tag{7}$$

The above effect is known as *frequency warping*. In order to remove this warping effect, the analog frequencies are *prewarped* using the equation 6.

Point to be noted is that, for simplicity of calculations, we shall consider T = 2. Considering this won't cause any harm as the factor T/2 would get cancelled while doing Bilinear transformation. Hence the equation (6) to be used for prewarping reduces to,

$$\Omega = \tan\left(\frac{\omega}{2}\right) \tag{8}$$

And equation (7) reduces to,

$$\omega = 2 \tan^{-1} \Omega \tag{9}$$

The normalized denominator polynomials for different order N are as shown in Table 1.

Order (N)	Denominator Polynomial
1	s + 1
2	$s^2 + 1.414s + 1$
3	$(s+1)(s^2+s+1)$
4	$(s^2 + 0.766s + 1)(s^2 + 1.848s + 1)$
5	$(s+1)(s^2+0.618s+1)(s^2+1.618s+1)$
6	$(s^2 + 0.518s + 1)(s^2 + 1.414s + 1)(s^2 + 1.932s + 1)$
7	$(s+1)(s^2+0.445s+1)(s^2+1.247s+1)(s^2+1.802s+1)$

Table 1: Denominator Polynomials for Butterworth Filters with Order N

3 Designing Digital IIR Low Pass Filter

Example: Design a digital low pass filter with specifications as:

$$-2dB \le |H(\omega)| \le 0 \qquad = 0 \le \omega \le 0.2\pi$$
$$|H(\omega)| \le -15dB \qquad = 0.5\pi \le \omega$$

Following specifications can be observed: Passband edge: $\omega_p = 0.2\pi$. Stopband edge: $\omega_s = 0.5\pi$. Passband attenuation: $A_p = -2dB$. Stopband attenuation: $A_s = -15dB$.



Figure 1: Low Pass Filter Specifications

Prewarping:

$$\Omega_{p,LP} = \tan\left(\frac{\omega_p}{2}\right) = \tan\left(\frac{0.2\pi}{2}\right) = 0.3249$$
$$\Omega_{s,LP} = \tan\left(\frac{\omega_s}{2}\right) = \tan\left(\frac{0.5\pi}{2}\right) = 1$$

• Step 1: Frequency Mapping For Obtaining Normalized LPF

Generally, for design of any IIR filter, the pass band edge of prototype LPF is mapped to 1 and corresponding changes that occur are as,

$$\Omega_{mapped} = \frac{\Omega}{\Omega_{p,LP}} \tag{10}$$

So, we have,

$$\Omega_p = 1
\Omega_s = \frac{\Omega_{s,LP}}{\Omega_{p,LP}} = \frac{1}{0.3249} = 3.0779$$

The mapping is as shown in Fig. 2



Figure 2: Mapping For Low Pass filter

• Step 2: Finding Order for the Prototype LPF In order to find the LPF, first we need to find the order. The order can be found using the formula:

$$N = \frac{\log\left(\frac{10^{|A_s|/10} - 1}{10^{|A_p|/10} - 1}\right)}{2 \times \log\left(\frac{\Omega_s}{\Omega_p}\right)}$$

For considered example,

$$N = \frac{\log\left(\frac{10^{15/10} - 1}{10^{2/10} - 1}\right)}{2 \times \log\left(\frac{3.0779}{1}\right)} = \lceil 1.76 \rceil = 2.$$

• Step 3: Find Normalized LPF Equation by Finding roots or Using Polynomial Table

We have,

$$s_k = e^{j\frac{\pi}{4}(2k+3)} \tag{11}$$

As N = 2, $k = \{0, 1\}$. So, we have,

 $s_o = e^{j\frac{3\pi}{4}}$

and

$$s_1 = e^{j\frac{5\pi}{4}}$$

Using the roots, the value of H(s) can be found as,

$$H(s) = \frac{1}{(s - s_0)(s - s_1)}$$
$$= \frac{1}{(s - e^{j\frac{3\pi}{4}})(s - e^{j\frac{5\pi}{4}})}$$
$$H(s) = \frac{1}{s^2 + 1.414s + 1}$$

• Step 4: Find the cutoff frequency.

The cutoff frequency of the filter is unknown and can be found as,

$$\Omega_c = \frac{\Omega_s}{\left(10^{|A_s|/10} - 1\right)^{\frac{1}{2N}}} \tag{12}$$

For, this example,

$$\Omega_c = \frac{3.0779}{\left(10^{15/10} - 1\right)^{\frac{1}{4}}} = 1.3084 \tag{13}$$

• Step 5: Find Denormalized Cutoff Frequency

This cutoff frequency is not the actual cutoff frequency but it is frequency when passband edge is mapped to 1. So, the actual cutoff is given by,

$$\Omega_{c,actual} = \Omega_c \times \Omega_{p,LP} = 1.3084 \times 0.3249 = 0.4251 \tag{14}$$

• Step 6: Find Analog Filter

In order to find LPF, substitute $s \to \frac{s}{\Omega_{c,actual}}$.

$$\begin{split} H(s)|_{s \to \frac{s}{\Omega_{c,actual}}} &= \frac{1}{\left(\frac{s}{\Omega_{c,actual}}\right)^2 + 1.414\left(\frac{s}{\Omega_{c,actual}}\right) + 1} \\ &= \frac{\Omega_{c,actual}^2}{s^2 + 1.414\Omega_{c,actual}s + \Omega_{c,actual}^2} \\ &= \frac{0.4251^2}{s^2 + 1.414 \times 0.4251s + 0.4251^2} \\ &= \frac{0.181}{s^2 + 0.601s + 0.181} \end{split}$$

• Step 7: Find the equivalent IIR filter using Bilinear Transform

Substitute $s \to \frac{1-z^{-1}}{1+z^{-1}}$.

$$H(z) = \frac{0.181}{\left(\frac{1-z^{-1}}{1+z^{-1}}\right)^2 + 0.601 \left(\frac{1-z^{-1}}{1+z^{-1}}\right) + 0.181}$$
$$= \frac{0.181(1+2z^{-1}+z^{-2})}{1.782 - 1.638z^{-1} + 0.58z^{-2}}$$
$$H(z) = \frac{0.102 + 0.204z^{-1} + 0.102z^{-2}}{1 - 0.919z^{-1} + 0.325z^{-2}}$$

Final Digital Low pass IIR filter is:

$$H(z) = \frac{0.102 + 0.204z^{-1} + 0.102z^{-2}}{1 - 0.919z^{-1} + 0.325z^{-2}}$$
(15)

MATLAB Code

Following is the code snippet. The frequency response and the pole zero plot is as shown in Fig. 3 and 4.

```
1 clc;clear;close all;
2 %% Pass band and Stop Band edges
3
  wp = 0.2;
  ws = 0.5;
4
\mathbf{5}
6
   %% Pass band and Stop Band attenuation
   Ap = 2;
7
8 As = 15;
9
10 %% Get Cutoff and Order
11 [N wc] = buttord(wp,ws,Ap,As);
12 disp(['Order:' num2str(N)]);
13 disp(['Cutoff: ' num2str(wc)]);
14
15 %% Value of Cutoff in Analog equivalent
16 WW = tan(wc.*pi/2);
  disp(['Cutoff in Analog: ' num2str(WW)]);
17
18
19
   %% Get Filter Coefficients
20 [b a] = butter(N,wc)
21 %% Get Pole-Zero Plot
22 figure;
23 zplane(b,a);
24 set(findall(gcf,'Type','line'),'LineWidth',2,'MarkerSize',40)
^{25}
26 %% Get Frequency Response
27 figure;
28 freqz(b, a);
29 set(findall(gcf, 'Type', 'line'), 'LineWidth', 2, 'MarkerSize', 40)
```



Figure 3: Frequency response for LPF



Figure 4: Pole zero for LPF

4 Designing Digital IIR High Pass Filter

 $\ensuremath{\underline{\mathbf{Example:}}}$ Design a high pass filter with following specifications:



Figure 5: High pass filter specification

• Step 0: Interpreting the specifications and prewarping the frequencies.

Following specifications can be observed: Passband edge: $\omega_p = 0.5\pi$. Stopband edge: $\omega_s = 0.2\pi$. Passband attenuation: $A_p = -2dB$. Stopband attenuation: $A_s = -15dB$.

Prewarping of frequencies:

$$\Omega_{p,HP} = \tan\left(\frac{\omega_p}{2}\right) = \tan\left(\frac{0.5\pi}{2}\right) = 1$$
$$\Omega_{s,HP} = \tan\left(\frac{\omega_s}{2}\right) = \tan\left(\frac{0.2\pi}{2}\right) = 0.3249$$

• Step 1: Frequency Mapping for Obtaining Normalized LPF

Butterworth approximation is for Lowpass filter only. If a high pass filter is to be constructed, then it should be mapped to the low pass filter. A typical mapping for a high pass filter is done as,

$$s \to \frac{1}{s}$$
 (16)

In frequency terms, it is obtained as,

$$\Omega_{LP} = -\frac{1}{\Omega_{HP}} \tag{17}$$

It is a typical practice that the pass band edge of the lowpass filter is mapped to 1. For that, the RHS of above equation us scaled by Ω_p of the highpass. So, we have,

$$\Omega_{LP} = -\frac{\Omega_{p,HP}}{\Omega_{HP}} \tag{18}$$

The frequency mapping is as shown in Fig. 6.



Figure 6: Frequency mapping for HPF

It can be observed that $-\Omega_p$ is mapped to 1 of LPF and $-\Omega_s$ is mapped to $\frac{\Omega_p}{\Omega_s}$. Therefore, the mapped passband and stop band edge of the LPF with passband assumed at 1 is

$$\Omega_p = 1$$

$$\Omega_s = \frac{\Omega_{p,HP}}{\Omega_{s,HP}} = \frac{1}{0.3249} = 3.078$$

• Step 2: Finding Order for the Prototype LPF

The order can be found using the formula

$$N = \frac{\log\left(\frac{10^{|A_s|/10} - 1}{10^{|A_p|/10} - 1}\right)}{2 \times \log\left(\frac{\Omega_s}{\Omega_p}\right)}$$

For considered example,

$$N = \frac{\log\left(\frac{10^{15/10} - 1}{10^{2/10} - 1}\right)}{2 \times \log\left(\frac{0.3249}{1}\right)} = \lceil 1.76 \rceil = 2.$$

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• Step 3: Find Normalized LPF Equation by Finding roots or Using Polynomial Table

We have,

and

$$s_{k} = e^{j\frac{\pi}{4}(2k+3)}$$
(19)
As $N = 2, k = \{0, 1\}$. So, we have,
and
$$s_{0} = e^{j\frac{3\pi}{4}}$$
$$s_{1} = e^{j\frac{5\pi}{4}}$$

Using the roots, the value of H(s) can be found as,

$$H(s) = \frac{1}{(s-s_0)(s-s_1)}$$
$$= \frac{1}{(s-e^{j\frac{3\pi}{4}})(s-e^{j\frac{5\pi}{4}})}$$
$$H(s) = \frac{1}{s^2 + 1.414s + 1}$$

• Step 4: Find the cutoff frequency.

It can be seen that, the mapped prototype LPF cannot have the cutoff frequency = 1. Hence, there is a need to obtain the required cutoff frequency of the LPF using the formula,

$$\Omega_c = \frac{\Omega_s}{\left(10^{|A_s|/10} - 1\right)^{\frac{1}{2N}}} \tag{20}$$

For, this example,

$$\Omega_c = \frac{3.078}{\left(10^{15/10} - 1\right)^{\frac{1}{4}}} = 1.3085 \tag{21}$$

• Step 5: Find Denormalized Cutoff Frequency

This cutoff frequency is for the LPF mapped with passband edge to 1. The actual cutoff frequency can be calculated as,

$$\Omega_{c,actual} = \frac{\Omega_{p,HP}}{\Omega_c} = \frac{1}{3.078} = 0.764$$
(22)

• Step 6: Find the Analog Filter

For mapping the LPF to HPF we need to substitute,

$$s \to \frac{\Omega_{c,actual}}{s}$$
 (23)

to get the required HPF. Therefore, the HPF obtained is as shown below.

$$H(s) = \frac{1}{\frac{\Omega_{c,actual}^2}{s^2} + 1.414 \frac{\Omega_{c,actual}}{s} + 1}$$
$$= \frac{s^2}{s^2 + 1.414 \Omega_{c,actual} s + \Omega_{c,actual}^2}$$
$$= \frac{s^2}{s^2 + 1.081s + 0.584}$$

• Step 7: Find the equivalent IIR filter using Bilinear Transform.

We have $s \to \frac{1-z^{-1}}{1+z^{-1}}$. Therefore,

$$H(z) = \frac{\left(\frac{1-z^{-1}}{1+z^{-1}}\right)^2}{\left(\frac{1-z^{-1}}{1+z^{-1}}\right)^2 + 1.081\left(\frac{1-z^{-1}}{1+z^{-1}}\right) + 0.584}$$
$$= \frac{1-2z^{-1}+z^{-2}}{2.6657 - 0.831z^{-1} + 0.5035z^{-2}}$$
$$= \frac{0.375 - 0.751z^{-1} + 0.375z^{-2}}{1-0.3126z^{-1} + 0.1891z^{-2}}$$

The final High pass filter is obtained as,

$$H(z) = \frac{0.375 - 0.751z^{-1} + 0.375z^{-2}}{1 - 0.3126z^{-1} + 0.1891z^{-2}}$$
(24)

MATLAB Code

Following is the code snippet. The frequency response and the pole zero plots are as shown in Fig. 7 and 8 respectively.

```
clc;clear;close all;
1
   %% Pass band and Stop Band edges
^{2}
3 \text{ wp} = 0.5;
   ws = 0.2;
4
\mathbf{5}
   %% Pass band and Stop Band attenuation
6
  Ap = 2;
As = 15;
\overline{7}
8
9
10 %% Get Cutoff and Order
11
   [N wc] = buttord(wp,ws,Ap,As);
12 disp(['Order:' num2str(N)]);
13 disp(['Cutoff: ' num2str(wc)]);
14
15 %% Value of Cutoff in Analog equivalent
16 WW = tan(wc.*pi/2);
  disp(['Cutoff in Analog: ' num2str(WW)]);
17
18
  %% Get Filter Coefficients
19
   [b a] = butter(N,wc, 'high')
20
   %% Get Pole-Zero Plot
^{21}
22 figure;
23 zplane(b,a);
   set(findall(gcf, 'Type', 'line'), 'LineWidth', 2, 'MarkerSize', 40)
^{24}
25
26 %% Get Frequency Response
^{27}
  figure;
28 freqz(b, a);
29 set(findall(gcf,'Type','line'),'LineWidth',2,'MarkerSize',40)
```



Figure 7: Frequency response for HPF



Figure 8: Pole zero for HPF

5 Designing Digital IIR Band Pass Filter

Example: Design the Digital IIR Bandpass filter with following secifications:

1. Lower stop band edge: 0.1π

- 2. Lower pass band edge: 0.4π
- 3. Higher pass band edge: 0.6π
- 4. Higher stop band edge: 0.9π
- 5. Pass band attenuation: -3 dB
- 6. Stop band attenuation: -18 dB



Figure 9: Band Pass Filter Specification

• Step 0: Interpreting the specifications and prewarping the frequencies

$$\Omega_{sl} = \tan\left(\frac{\omega_{sl}}{2}\right) = \tan\left(\frac{0.1\pi}{2}\right) = \tan(0.05\pi) = 0.15838$$
$$\Omega_{pl} = \tan\left(\frac{\omega_{pl}}{2}\right) = \tan\left(\frac{0.4\pi}{2}\right) = \tan(0.2\pi) = 0.72654$$
$$\Omega_{pu} = \tan\left(\frac{\omega_{pu}}{2}\right) = \tan\left(\frac{0.6\pi}{2}\right) = \tan(0.3\pi) = 1.37638$$
$$\Omega_{su} = \tan\left(\frac{\omega_{su}}{2}\right) = \tan\left(\frac{0.9\pi}{2}\right) = \tan(0.45\pi) = 6.31375$$

• Step 1: Frequency Mapping for Obtaining Normalized LPF

The bandpass filter is to be mapped to low pass filter in order to use Butterworth approximation. The mapping used is:

$$s \to \frac{s^2 + \Omega_o^2}{Bs} \tag{25}$$

where, $B = \Omega_{pu} - \Omega_{pl}$ and Ω_o is the center frequency which is geometric mean of any two frequencies on its either side that correspond to same magnitude. In general, the passband frequencies are considered. Therefore, $\Omega_o^2 = \Omega_{pu} \times \Omega_{pl}$. The mapping reduces to,

$$s \to \frac{s^2 + \Omega_{pu} \times \Omega_{pl}}{s(\Omega_{pu} - \Omega_{pl})}$$
 (26)

and the frequency mappings are given as,

$$\Omega_{LP} \to \frac{\Omega_{BP}^2 - \Omega_{pu} \times \Omega_{pl}}{\Omega_{BP}(\Omega_{pu} - \Omega_{pl})}$$
(27)

where, Ω_{BP} and Ω_{LP} are the frequencies corresponding to BPF and prototype LPF respectively. We have,

$$B = \Omega_{pu} - \Omega_{pl} = 0.64984$$
$$\Omega_o^2 = \Omega_{pu} \times \Omega_{pl} = 1$$

The pass band and stop band edges when mapped lead to,

$$\begin{split} \Omega_{sl} &= 0.15838 \rightarrow \frac{0.15838^2 - 1}{0.15838 \times 0.64984} = -9.4721\\ \Omega_{pl} &= 0.72654 \rightarrow \frac{0.72654^2 - 1}{0.72654 \times 0.64984} = -1\\ \Omega_{pu} &= 1.37638 \rightarrow \frac{1.37638^2 - 1}{1.37638 \times 0.64984} = 1\\ \Omega_{su} &= 6.31375 \rightarrow \frac{6.31375^2 - 1}{6.31375 \times 0.64984} = 9.4721\\ \Omega_0 &= 1 \rightarrow \frac{1 - 1}{1 \times 0.64984} = 0 \end{split}$$

The mapping can be easily visualized graphically as shown in Fig. 10.



Figure 10: Mapping for Bandpass Filter

Therefore, the mapped frequencies for LPF can be obtained as,

$$\Omega_p = 1$$

$$\Omega_s = \frac{\Omega_{su}^2 - \Omega_{pu} \times \Omega_{pl}}{\Omega_{su}(\Omega_{pu} - \Omega_{pl})} = 9.4721$$

• Step 2: Finding Order for the Prototype LPF

The order can be found as,

$$N = \frac{\log\left(\frac{10^{|A_s|/10} - 1}{10^{|A_p|/10} - 1}\right)}{2 \times \log\left(\frac{\Omega_s}{\Omega_p}\right)}$$

For considered example,

$$N = \frac{\log\left(\frac{10^{18/10} - 1}{10^{3/10} - 1}\right)}{2 \times \log\left(\frac{9.4721}{1}\right)} = \lceil 0.9192 \rceil = 1.$$

• Step 3: Find Normalized LPF Equation by Finding roots or Using Polynomial Table

From Table 1, we have

$$H(s) = \frac{1}{s+1} \tag{28}$$

• Step 4: Find the cutoff frequency.

The cutoff frequency can be calculated as,

$$\Omega_c = \frac{\Omega_s}{\left(10^{|A_s|/10} - 1\right)^{\frac{1}{2N}}}$$
(29)

For this example,

$$\Omega_c = \frac{9.4721}{\left(10^{18/10} - 1\right)^{\frac{1}{2}}} = 1.202 \tag{30}$$

• Step 5: Find Denormalized Cutoff Frequency

The cutoff frequencies for the BPF can be found as,

$$\begin{split} \Omega_{c1} &= -\frac{\Omega_c B}{2} + \frac{1}{2}\sqrt{\Omega_c^2 B^2 + 4\Omega_o^2} \\ &= -\frac{1.202 \times 0.64984}{2} + \frac{1}{2}\sqrt{1.202^2 \times 0.64984^2 + 4 \times 1} = 0.6830 \\ \Omega_{c2} &= +\frac{\Omega_c B}{2} + \frac{1}{2}\sqrt{\Omega_c^2 B^2 + 4\Omega_o^2} \\ &= \frac{1.202 \times 0.64984}{2} + \frac{1}{2}\sqrt{1.202^2 \times 0.64984^2 + 4 \times 1} = 1.4641 \end{split}$$

• Step 6: Find the Analog Filter

In order to obtain the bandpass filter from lowpass filter, we substitute,

$$s \to \frac{s^2 + \Omega_o^2}{(\Omega_{c2} - \Omega_{c1})s} \tag{31}$$

Therefore, the Bandpass filter obtained after transformation,

$$H(s) = \frac{1}{\frac{s^2+1}{(1.4641-0.6830)s} + 1}$$
$$= \frac{1}{\frac{s^2+1}{0.7811s} + 1}$$
$$H(s) = \frac{0.7811s}{s^2 + 0.7811s + 1}$$

• Step 7: Find the equivalent IIR filter using Bilinear Transform.

Bilinear transformation is given as $s \to \frac{1-z^{-1}}{1+z^{-1}}$. Therefore,

$$\begin{split} H(z) &= \frac{0.7811 \left(\frac{1-z^{-1}}{1+z^{-1}}\right)}{\left(\frac{1-z^{-1}}{1+z^{-1}}\right)^2 + 0.7811 \left(\frac{1-z^{-1}}{1+z^{-1}}\right) + 1}\\ H(z) &= \frac{0.2809 - 0.2809z^{-2}}{1+0.4383z^{-2}} \end{split}$$

The final bandpass filter is obtained as,

$$H(z) = \frac{0.2809 - 0.2809z^{-2}}{1 + 0.4383z^{-2}}$$
(32)

MATLAB Code

Following is the code snippet for Bandpass filter. The frequency response and the pole zero plot is as shown in Fig. 11 and 12 respectively.

```
1 clc;clear;close all;
  %% Pass band and Stop Band edges
\mathbf{2}
3 \text{ wp} = [0.4 \ 0.6];
   ws = [0.1 0.9];
4
\mathbf{5}
   %% Pass band and Stop Band attenuation
6
\overline{7}
  Ap = 3;
   As = 18;
8
9
10 %% Get Cutoff and Order
11
   [N wc] = buttord(wp,ws,Ap,As);
12 disp(['Order:' num2str(N)]);
13 disp(['Cutoff: ' num2str(wc)]);
14
15 %% Value of Cutoff in Analog equivalent
16 WW = tan(wc.*pi/2);
17 disp(['Cutoff in Analog: ' num2str(WW)]);
18
19
  %% Get Filter Coefficients
```

```
[b a] = butter(N,wc, 'bandpass')
20
21 %% Get Pole-Zero Plot
^{22}
   figure;
23 zplane(b,a);
set(findall(gcf,'Type','line'),'LineWidth',2,'MarkerSize',40)
^{25}
   %% Get Frequency Response
26
^{27}
  figure;
   freqz(b,a);
^{28}
   set(findall(gcf, 'Type', 'line'), 'LineWidth', 2, 'MarkerSize', 40)
29
```



Figure 11: Frequency response for BPF



Figure 12: Pole zero for BPF

6 Designing Digital IIR Band Stop Filter

Example: Design a Digital IIR Band stop filter with following specifications.

- 1. Lower pass band edge: 0.1π
- 2. Lower stop band edge: 0.4π
- 3. Higher stop band edge: 0.6π
- 4. Higher pass band edge: 0.9π
- 5. Pass band attenuation: -3 dB
- 6. Stop band attenuation: -18 dB



Figure 13: Band Stop Filter Specifications

• Step 0: Interpreting the specifications and prewarping the frequencies

$$\Omega_{pl} = \tan\left(\frac{\omega_{pl}}{2}\right) = \tan\left(\frac{0.1\pi}{2}\right) = \tan(0.05\pi) = 0.15838$$
$$\Omega_{sl} = \tan\left(\frac{\omega_{sl}}{2}\right) = \tan\left(\frac{0.4\pi}{2}\right) = \tan(0.2\pi) = 0.72654$$
$$\Omega_{su} = \tan\left(\frac{\omega_{su}}{2}\right) = \tan\left(\frac{0.6\pi}{2}\right) = \tan(0.3\pi) = 1.37638$$
$$\Omega_{pu} = \tan\left(\frac{\omega_{pu}}{2}\right) = \tan\left(\frac{0.9\pi}{2}\right) = \tan(0.45\pi) = 6.31375$$

• Step 1: Frequency Mapping for Obtaining Normalized LPF

The band stop filter is to be mapped to low pass filter in order to use Butterworth approximation. The mapping used is:

$$s \to \frac{Bs}{s^2 + \Omega_o^2} \tag{33}$$

where, $B = \Omega_{pu} - \Omega_{pl}$ and Ω_o is the center frequency which is geometric mean of any two frequencies on its either side that correspond to same magnitude. In general, the passband frequencies are considered. Therefore, $\Omega_o^2 = \Omega_{pu} \times \Omega_{pl}$. The mapping reduces to,

$$s \to \frac{s(\Omega_{pu} - \Omega_{pl})}{s^2 + \Omega_{pu} \times \Omega_{pl}} \tag{34}$$

and the frequency mappings are given as,

$$\Omega_{LP} \to \frac{\Omega_{BS}(\Omega_{pu} - \Omega_{pl})}{\Omega_{pu} \times \Omega_{pl} - \Omega_{BS}^2}$$
(35)

where, Ω_{BS} and Ω_{LP} are the frequencies corresponding to BSF and prototype LPF respectively. Here,

$$B = \Omega_{pu} - \Omega_{pl} = 6.15537$$

$$\Omega_o^2 = \Omega_{pu} \times \Omega_{pl} = 1$$

The pass band and stop band edges when mapped lead to,

$$\begin{split} \Omega_{pl} &= 0.15838 \rightarrow \frac{6.15537 \times 0.15838}{1 - 0.15838^2} = 1\\ \Omega_{sl} &= 0.72654 \rightarrow \frac{6.15537 \times 0.72654}{1 - 0.72654^2} = 9.4721\\ \Omega_{su} &= 1.37638 \rightarrow \frac{6.15537 \times 1.37638}{1 - 1.37638^2} = -9.4721\\ \Omega_{pl} &= 6.31375 \rightarrow \frac{6.15537 \times 6.31375}{1 - 6.31375^2} = -1\\ \Omega_o &= 1 \rightarrow \frac{6.15537 \times 1}{1 - 1^2} = \infty \end{split}$$

The mapping for the BSF is as shown in Fig. 14.



Figure 14: Frequency Mapping for Band Stop Filter

Therefore, the mapped frequencies for LPF can be obtained as,

1

$$\begin{split} \Omega_p &= 1\\ \Omega_s &= \frac{\Omega_{sl}(\Omega_{pu} - \Omega_{pl})}{\Omega_{pu} \times \Omega_{pl} - \Omega_{sl}^2} = 9.4721 \end{split}$$

• Step 2: Finding Order for the prototype LPF

The order can be found as,

$$N = \frac{\log\left(\frac{10^{|A_s|/10} - 1}{10^{|A_p|/10} - 1}\right)}{2 \times \log\left(\frac{\Omega_s}{\Omega_p}\right)}$$

For considered example,

$$N = \frac{\log\left(\frac{10^{18/10} - 1}{10^{3/10} - 1}\right)}{2 \times \log\left(\frac{9.4721}{1}\right)} = \lceil 0.9192 \rceil = 1.$$

• Step 3: Find Normalized LPF Equation by Finding roots or Using Polynomial Table.

From Table 1, the normalized LPF is given as,

$$H(s) = \frac{1}{s+1} \tag{36}$$

• Step 4: Find the cutoff frequency

The cutoff frequency can be calculated as,

$$\Omega_c = \frac{\Omega_s}{\left(10^{|A_s|/10} - 1\right)^{\frac{1}{2N}}} \tag{37}$$

For this example,

$$\Omega_c = \frac{9.4721}{\left(10^{18/10} - 1\right)^{\frac{1}{2}}} = 1.202 \tag{38}$$

• Step 5: Find Denormalized Cutoff Frequency

The cutoff frequency for the BSF can be found as,

$$\begin{split} \Omega_{c1} &= -\frac{B}{2\Omega_c} + \frac{1}{2}\sqrt{\frac{B^2}{\Omega_c^2} + 4\Omega_o^2} \\ &= -\frac{6.15537}{2 \times 1.202} + \frac{1}{2}\sqrt{\frac{6.15537^2}{1.202^2} + 4 \times 1} = 0.1883 \\ \Omega_{c2} &= +\frac{B}{2\Omega_c} + \frac{1}{2}\sqrt{\frac{B^2}{\Omega_c^2} + 4\Omega_o^2} \\ &= -\frac{6.15537}{2 \times 1.202} + \frac{1}{2}\sqrt{\frac{6.15537^2}{1.202^2} + 4 \times 1} = 5.3093 \end{split}$$

• Step 6: Find the Analog Filter

In order to obtain the bandstop filter from lowpass filter, we substitute,

$$s \to \frac{(\Omega_{c2} - \Omega_{c1})s}{s^2 + 1} \tag{39}$$

Therefore, the Bandstop filter obtained after transformation,

$$H(s) = \frac{1}{\frac{(5.3093 - 0.1883)s}{s^2 + 1} + 1}$$
$$= \frac{1}{\frac{5.121s}{s^2 + 1} + 1}$$
$$H(s) = \frac{s^2 + 1}{s^2 + 5.121s + 1}$$

• Step 7: Find the equivalent IIR filter using Bilinear Transform Bilinear transformation is given as $s \to \frac{1-z^{-1}}{1+z^{-1}}$. Therefore,

$$H(z) = \frac{\left(\frac{1-z^{-1}}{1+z^{-1}}\right)^2 + 1}{\left(\frac{1-z^{-1}}{1+z^{-1}}\right)^2 + 5.121\left(\frac{1-z^{-1}}{1+z^{-1}}\right) + 1}$$

$$= \frac{2 + 2z^{-2}}{7.1209 - 3.121z^{-2}}$$
$$H(z) = \frac{0.2809 + 0.2809z^{-2}}{1 - 0.4383z^{-2}}$$

The final bandstop filter is obtained as,

$$H(z) = \frac{0.2809 + 0.2809z^{-2}}{1 - 0.4383z^{-2}}$$
(40)

MATLAB Code

Following is the code snippet. The frequency response and the pole zero plot is as shown in Fig. 15 and 16 respectively.

```
1 clc;clear;close all;
2 %% Pass band and Stop Band edges
3 ws = [0.4 0.6];
4 wp = [0.1 0.9];
5
6 %% Pass band and Stop Band attenuation
7 Ap = 3;
8 As = 18;
9
10 %% Get Cutoff and Order
11 [N wc] = buttord(wp,ws,Ap,As);
12 disp(['Order:' num2str(N)]);
13 disp(['Cutoff: ' num2str(wc)]);
14
```

```
15 %% Value of Cutoff in Analog equivalent
16 WW = tan(wc.*pi/2);
17
   disp(['Cutoff in Analog: ' num2str(WW)]);
18
   %% Get Filter Coefficients
19
   [b a] = butter(N,wc,'stop')
20
  %% Get Pole-Zero Plot
21
22 figure;
23 zplane(b,a);
   set(findall(gcf,'Type','line'),'LineWidth',2,'MarkerSize',40)
^{24}
^{25}
   %% Get Frequency Response
26
^{27}
   figure;
28 freqz(b,a);
  set(findall(gcf,'Type','line'),'LineWidth',2,'MarkerSize',40)
29
```



Figure 15: Frequency response for BSF



Figure 16: Pole zero for SBF $\,$

7 Summary:



Figure 17: Summary of the IIR Filter Design

 Table 2: Typical Frequency Mappings

Frequencies	Frequencies Mapped for prototype LPF					
Frequencies	LPF	HPF	BPF	BSF		
Ω	$\frac{\Omega}{\Omega_{p,LP}}$	$-\frac{\Omega_{p,HP}}{\Omega}$	$\frac{\Omega^2 - \Omega_{pu} \times \Omega_{pl}}{\Omega(\Omega_{pu} - \Omega_{pl})}$	$\frac{\Omega(\Omega_{pu} - \Omega_{pl})}{\Omega_{pu} \times \Omega_{pl} - \Omega^2}$		
$-\infty$	$ -\infty$	0	$-\infty$	0		
0	0	∞	∞	0		
∞	∞	0	∞	0		
Center Frequency (Ω_o) (For BPF and BSF)	-	-	0	∞		
$-\Omega_p$	-1	1	-	-		
Ω_p	1	-1	-	-		
$-\Omega_s$	$-\frac{\Omega_s}{\Omega_{p,LP}}$	$\frac{\Omega_{p,HP}}{\Omega_s}$	-	-		
Ω_s	$\frac{\Omega_s}{\Omega_{p,LP}}$	$\frac{\Omega_{p,HP}}{\Omega}$	-	-		
Ω_{pl}	-	-	-1	1		
Ω_{pu}	-	-	1	-1		
Ω_{sl}	-	-	$\frac{\Omega_{sl}^2 - \Omega_{pu} \times \Omega_{pl}}{\Omega_{sl}(\Omega_{pu} - \Omega_{pl})} = -\frac{\Omega_{su}^2 - \Omega_{pu} \times \Omega_{pl}}{\Omega_{su}(\Omega_{pu} - \Omega_{pl})}$	$\frac{\Omega_{sl}(\Omega_{pu}-\Omega_{pl})}{\Omega_{pu}\times\Omega_{pl}-\Omega_{sl}^2}$		
Ω_{su}	-	-	$\frac{\Omega_{su}^2 - \Omega_{pu} \times \Omega_{pl}}{\Omega_{su}(\Omega_{pu}\Omega_{pl})}$	$\frac{\Omega_{su}(\Omega_{pu} - \Omega_{pl})}{\Omega_{pu} \times \Omega_{pl} - \Omega_{su}^2} = -\frac{\Omega_{sl}(\Omega_{pu} - \Omega_{pl})}{\Omega_{pu} \times \Omega_{pl} - \Omega_{sl}^2}$		